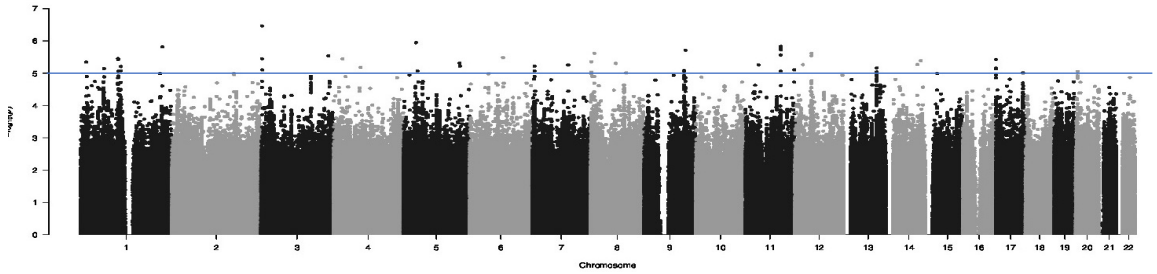
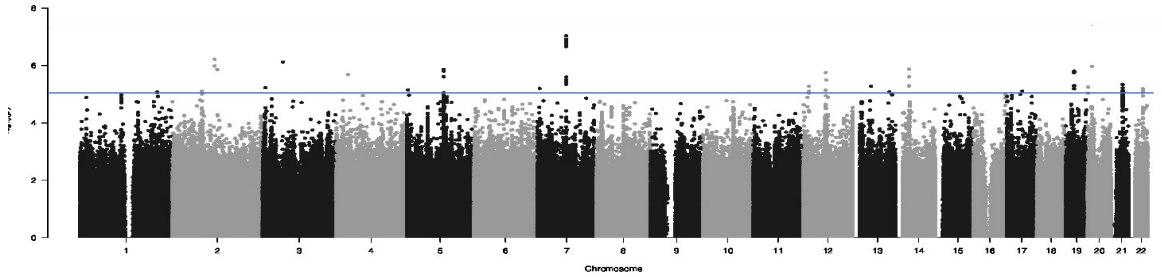
Novelty Seeking, NS

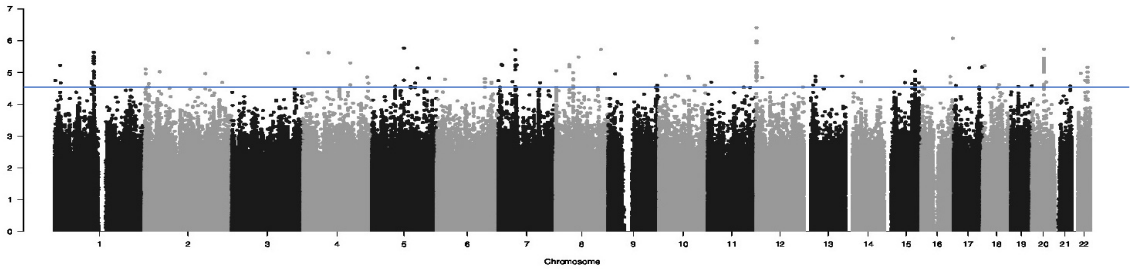
NS



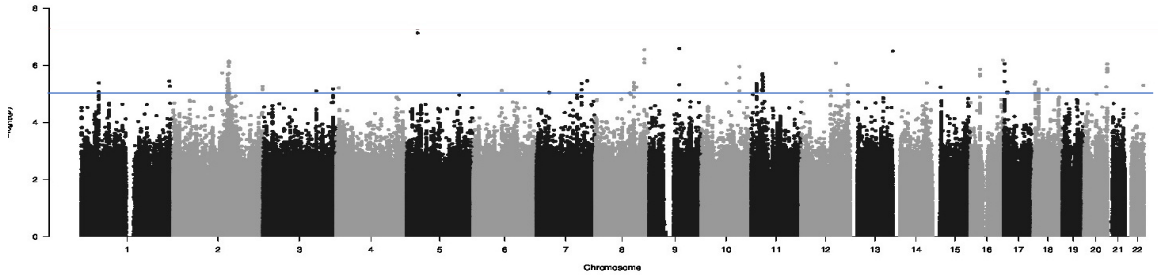
NS3



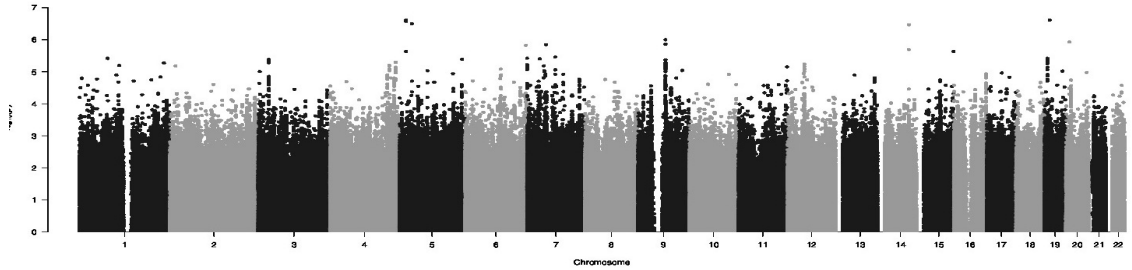
NS1



NS4

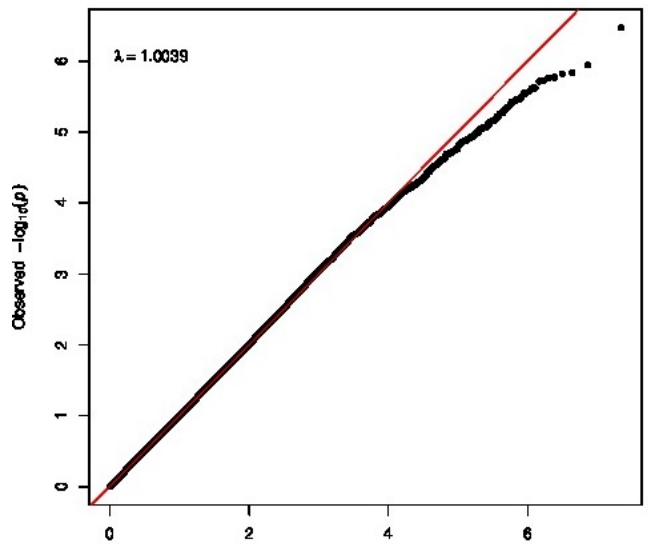


NS2

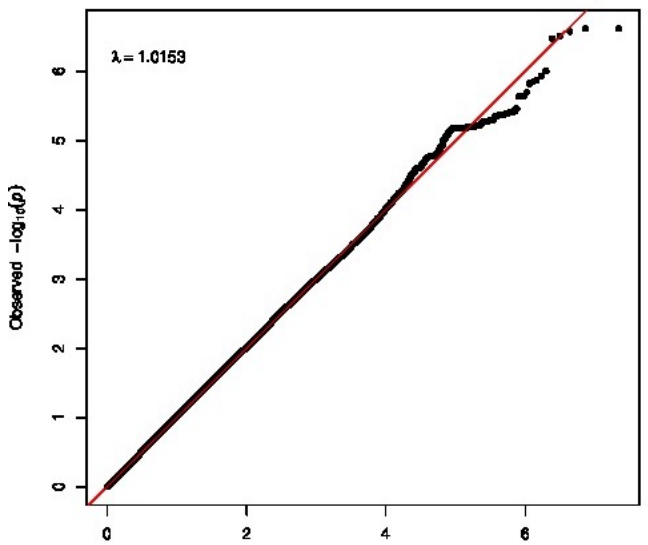


Novelty Seeking, NS

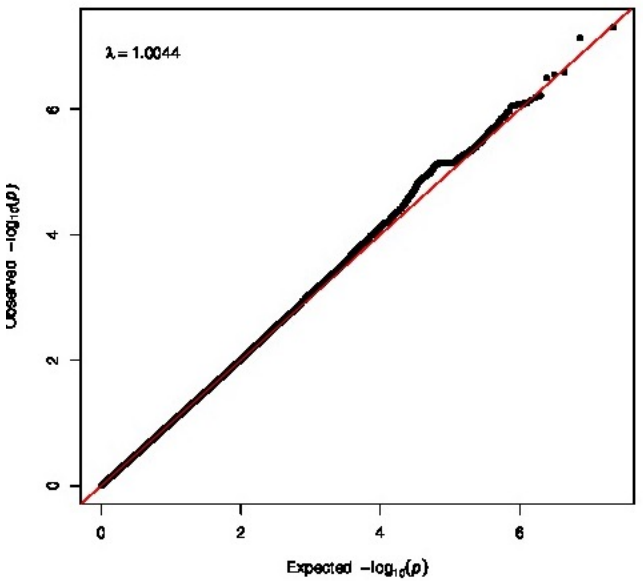
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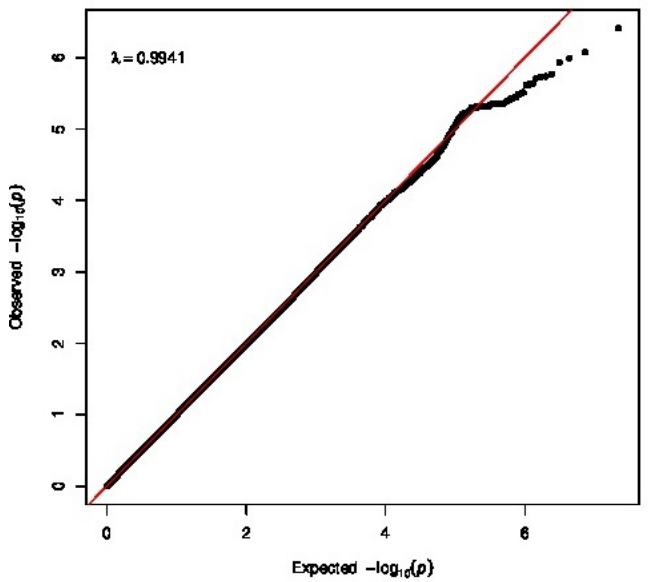
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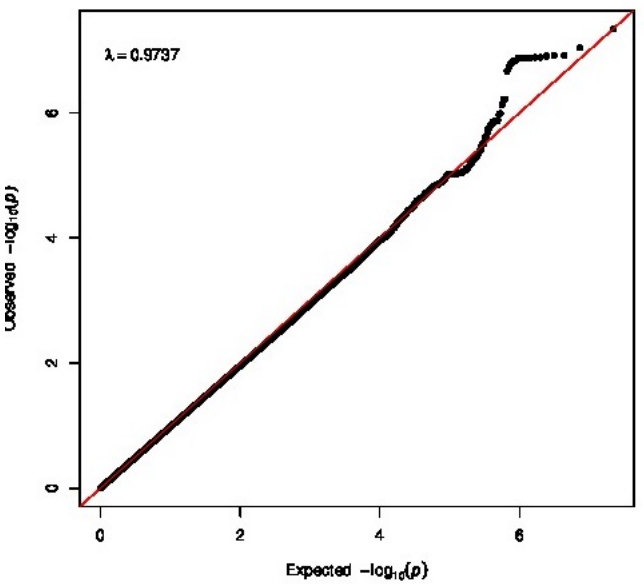
NS4



NS1

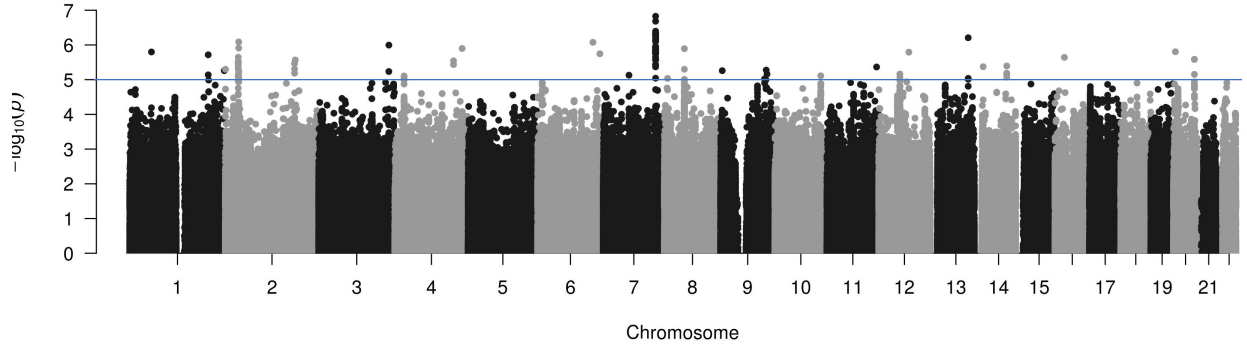


NS3

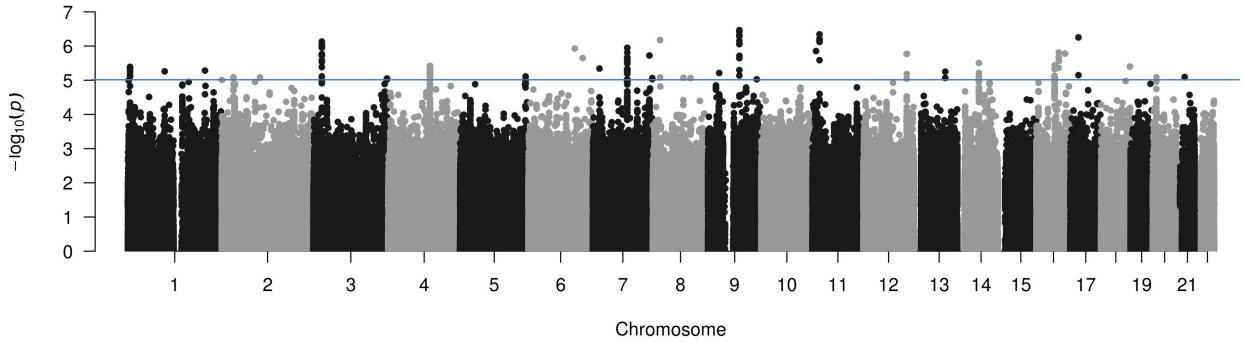


Harm Avoidence, HA

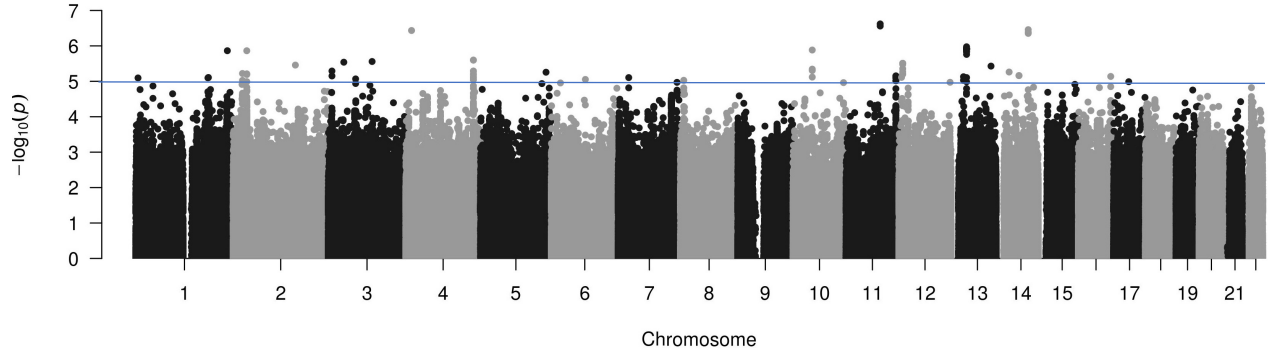
HA



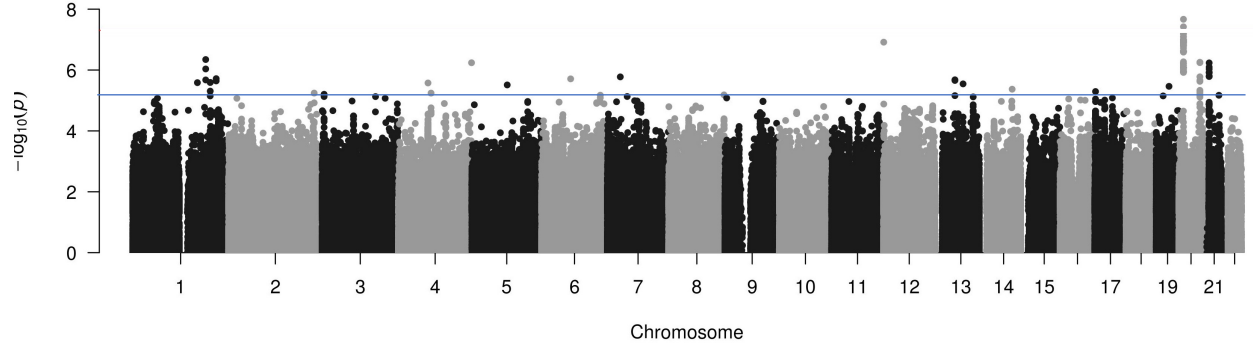
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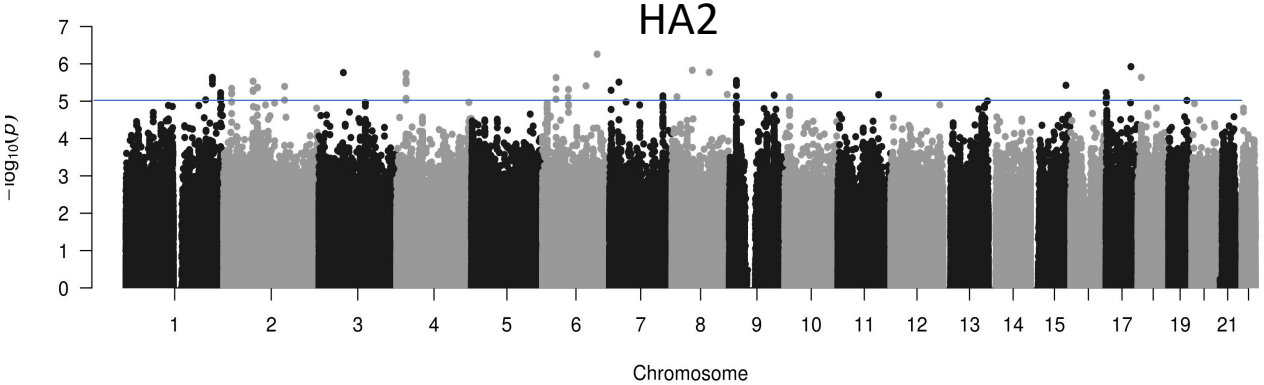
HA1



HA4

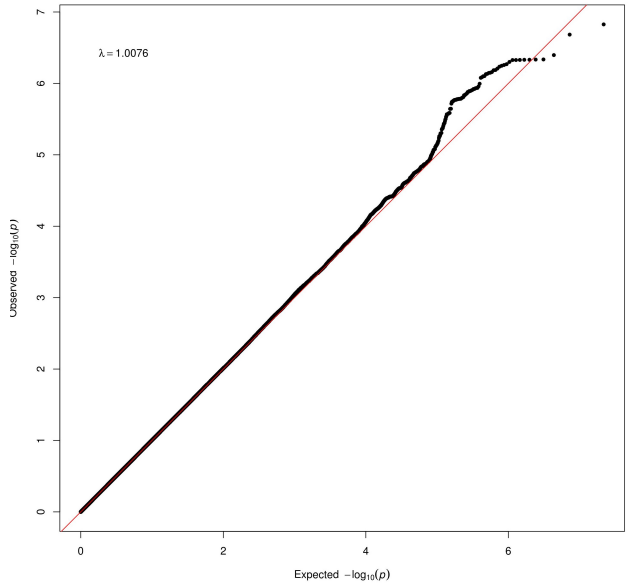


HA2

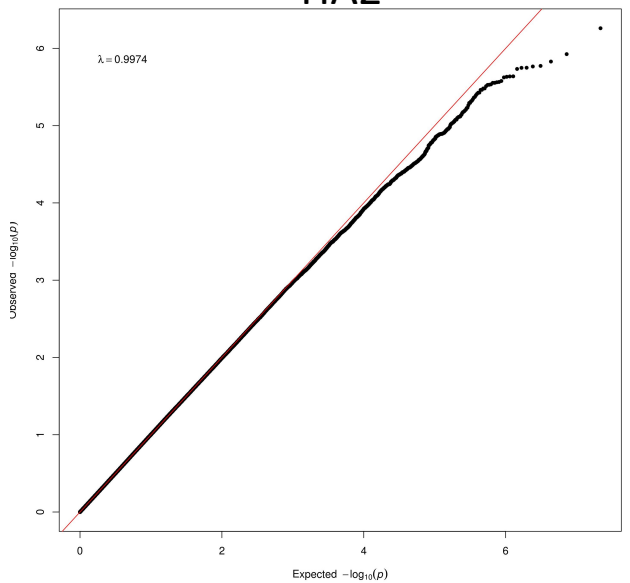


Harm Avoidence, HA

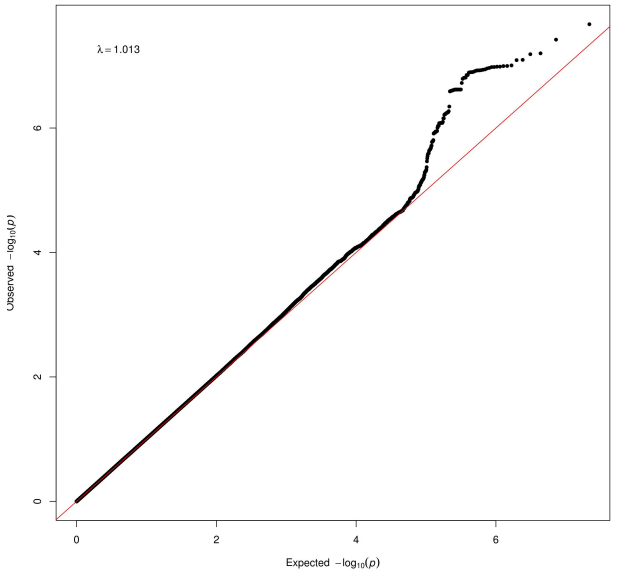
HA



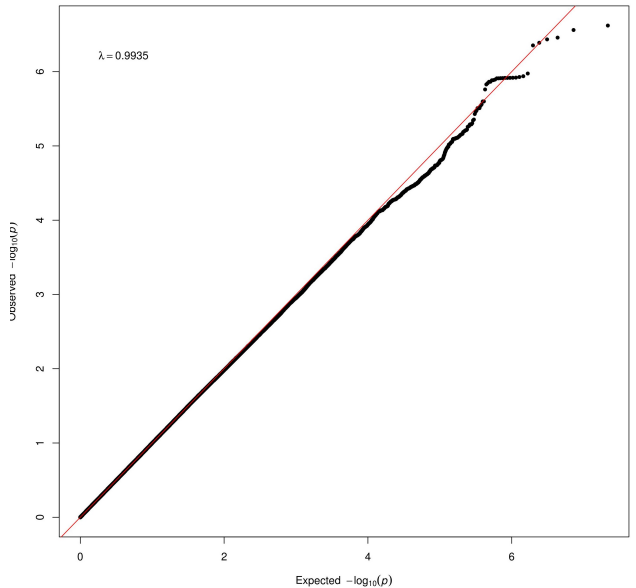
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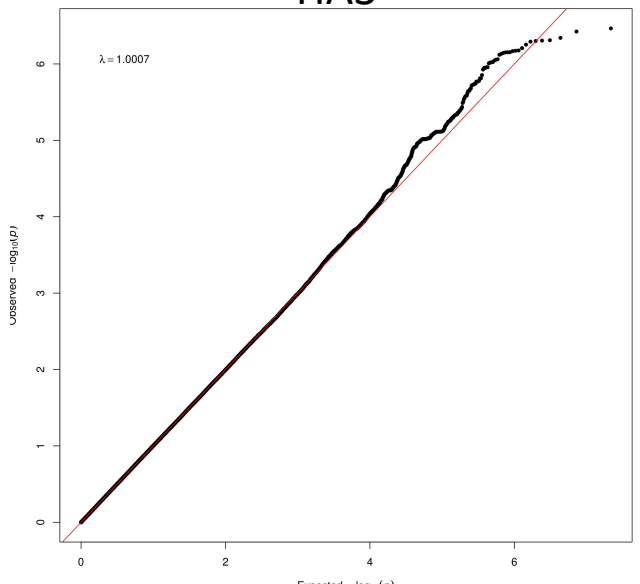
HA4



HA1

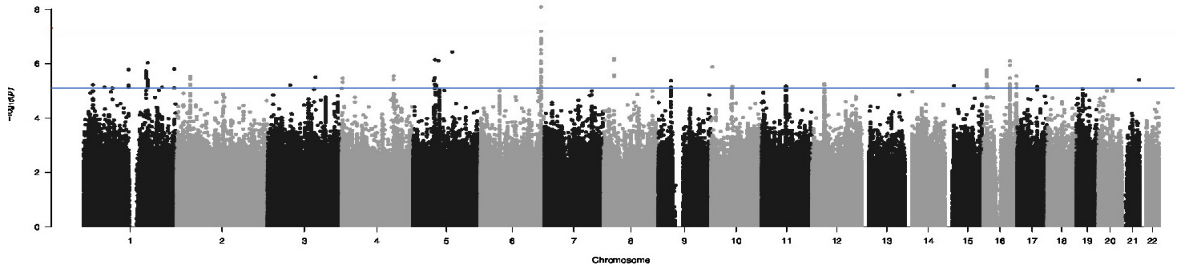


HA3

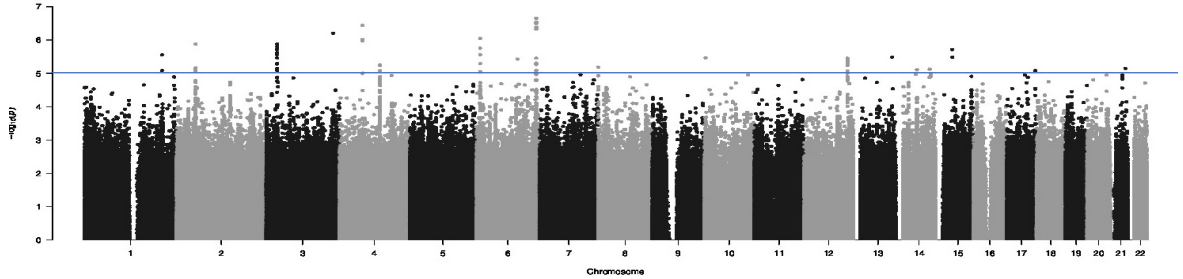


Reward Dependence, RD

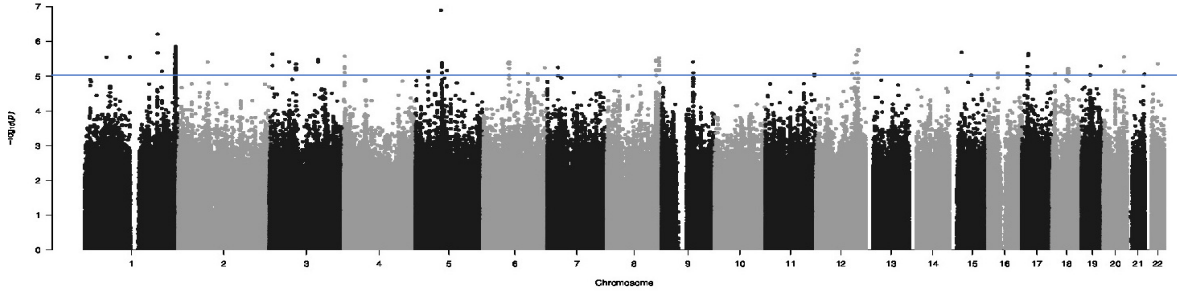
RD



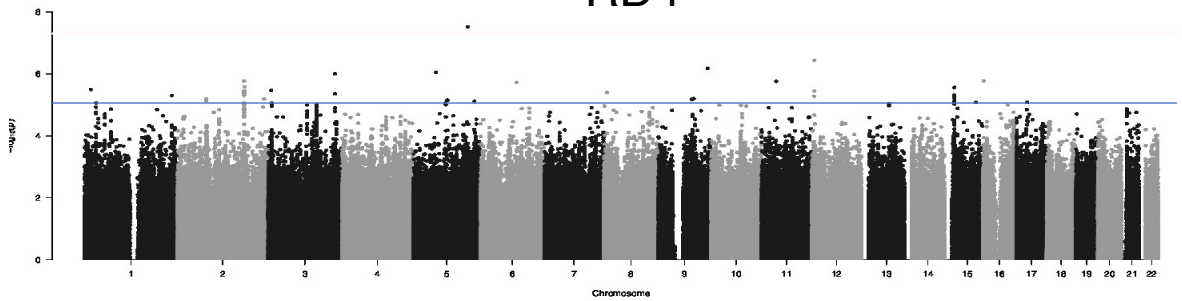
RD3



RD1

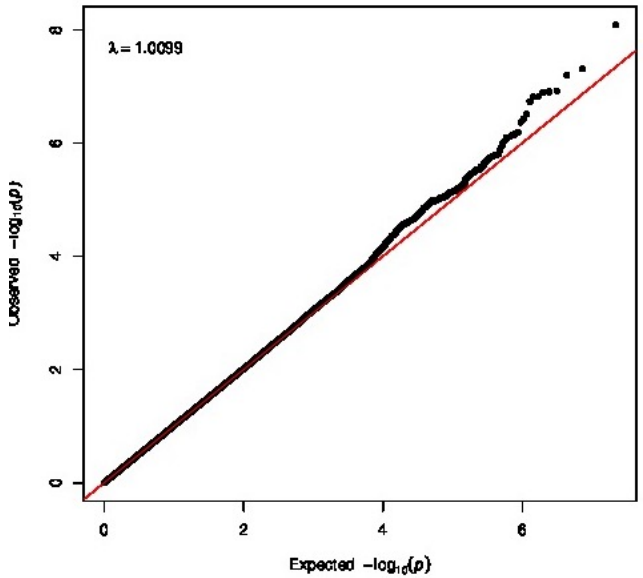


RD4

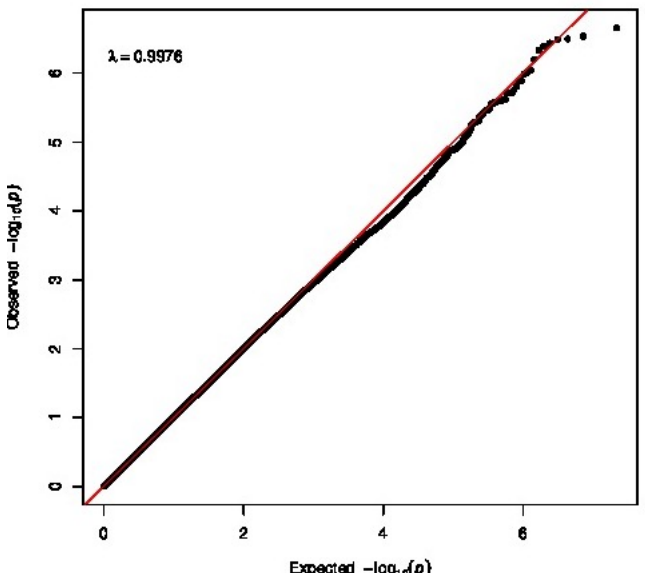


Reward Dependence, RD

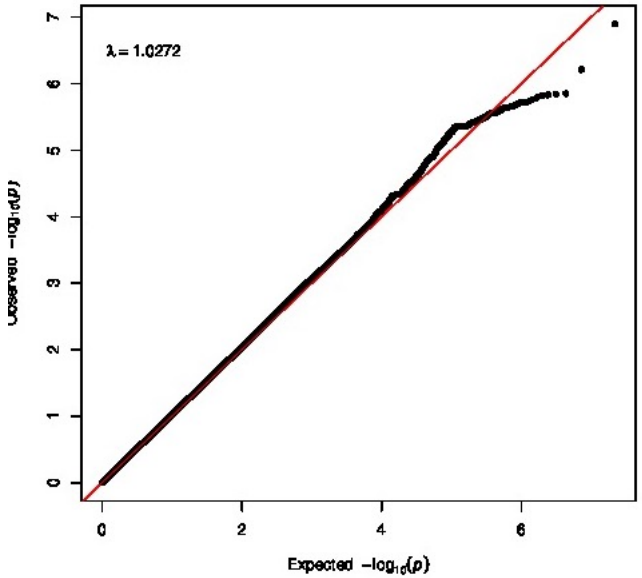
RD



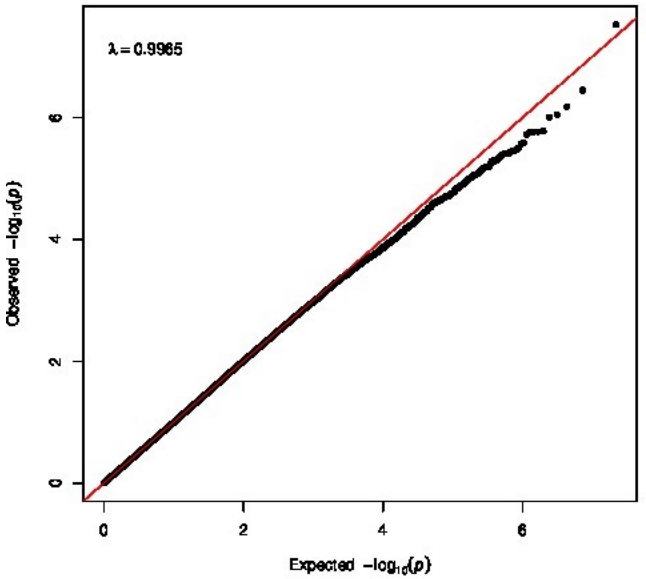
RD3



RD1



RD4



Persistence, P

